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Taida Poplata



ABOUT ME

My name is Taida, and I'm a passionate artist. Throughout my life, I've had a passion for game design, and all kinds of art, ranging from 3D animation, to 2D character design, concept art, and so on. To that end, I've pursued my dream of turning my ideas for player-driven experiences into reality, by enrolling into a Computer Science & Game Design course, and making my own game demo as part of the thesis process. I love meeting new people, gaining new experience and knowledge, and sharing my knowledge with others to the best of my abilities.

WORK EXPERIENCE

Game Designer Intern

Alchemy Studio | Sarajevo March 2025 - July 2025

- Created concept art for characters for a game in development by the company
 - Designed UI, user flows and icons for the user interface in the game
 - Edited textures and materials using Adobe Substance Painter to ensure functionality within Unity

HR Manager - AJB DOC

Al Jazeera Balkan | Sarajevo August 2024 - October 2024

- Managed VIPs and special guests, ensured their arrival to designated hotel rooms, arranged logistics for transport of guests and their belongings
 - Managed timetables for guest reservations for film viewings
 - Handled communication and relations with VIPs and guests

Location Assistant - AJB DOC

Al Jazeera Balkan | Sarajevo September 2023

- Managed ticket booking for film viewings, ensuring no overbooking or overlap for reservations
 - Managed on-site volunteers, assigned tasks, managed deadlines
 - Worked in the information booth as customer service, ensuring viewers were informed about film schedules, prices and other relevant information

SKILLS

- 2D Art
 - Character Design
 - Concept Art
 - 3D Modelling
 - 2D/3D Animation
 - UI/UX Design
 - Graphic Design
 - Content Planning
 - Illustration
 - Video Editing
 - C#
 - C++

TECHNOLOGIES USED

- Clip Studio Paint
 - Adobe Illustrator
 - Adobe Photoshop
 - Adobe Premiere Pro
 - Adobe After Effects
 - Adobe Substance Painter
 - ZBrush
 - Blender
 - Unity
 - Unreal Engine
 - Visual Studio
 - Figma

EDUCATION

Sarajevo School of Science and Technology

Bachelor of Computer Science & Game Design

Sarajevo School of Applied Arts

Graduate